CAREER PROSPECTS

This transversal major provides training for a range of corporate support functions. Program graduates will be able to work in the industry of their choice.

POSITIONS TARGETED

- Development
- Contracting
- Consultancy
- Project management
- Data science
- Security
- Technology

PROJECTS

In Year 4, engineering students get familiar with Agile methods through a project carried out within the school.

In Year 5, students integrate a project team to take part in innovation in a partner company.



ANY QUESTIONS?

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For further information please check the "Application process for international students" section on our website www.epf.fr/en



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When I arrived at EPF. I hadn't decided which major to go for, even though I had a slight preference for aeronautics. Thanks to Year 3 project (building a website). I found myself developing a passion for coding and the Engineering and Digital Technologies major became an obvious choice! In Year 5. I particularly enjoyed the semester project at the French Interior Ministry. where I was project manager on one of the topics offered.

I carried out my Year 5 internship in the Open Source department at ATOS. As I wanted to work in the field of mobility, I was assigned to a POC (Proof of Concept-Demonstration of Feasibility) of augmented reality on tablets for the Bolloré group. They wanted to use an innovative marketing tool to sell their products, in this case Autolib. I knew nothing about this technology, yet this was a successful project, both on a personal and a professional level, which made me realize that the teaching provided at EPF was not necessarily about making us learn the theory by heart but rather **making us learn how to learn**. After my final year project, I was hired by Atos in the Open Source Center to work in the field of mobility. EPF taught me how to adapt to an environment and to technologies in which we are not very proficient or not proficient at all. Thanks to all the projects, especially from Year 3 onwards, I also learnt how to work in a group and gain more confidence. **EPF aims to prepare** us to be adaptable and sociable in working life. Even the aeeks!

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Officially recognized foundation - Graduate school of engineering since 1925 - Accredited by the French accreditation board, CTI

MONTPELLIER CAMPUS

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IGENCE ARTIFICIELLE $\langle \rangle$ NG **ENGINEERING & DIGITAL TECHNOLOGIES MAJOR** BERSECURITY NFORMATION SYSTEMS SMART SYSTEMS O – IS MANAGEMENT $\Box Z$ VIRTUAL REALITY **U H** AUGMENTED REALITY



PROGRAM **AIMS**

The engineering & Digital Technologies major helps engineering students understand how Information and Communications Technologies (ICT) are incorporated into the workings of society and how they transform processes. Students' training focuses on four main areas: software development, data analysis and processing, information systems management and cybersecurity.

The aim of this major is to train general engineers who are capable of executing complex and transversal projects involving ICTs. Engineers who have followed this major are high caliber computer scientists, who are perfectly in tune with societal expectations. They are able to propose and execute digital transformation projects. In addition to marked versatility and flexibility, this major will provide them with the technical elements, as well as the critical thinking and intellectual maturity required to make them true specialists in the IT field.

PROGRAM STRUCTURE

The engineering & Digital Technologies major extends over two academic years and is organized around two in-class-based semesters, alternating with two internship semesters: a student engineer internship in Year 4 and a "final year project" internship in Year 5.

In Year 4, the program provides students with a strong grounding in the fundamental fields of digital engineering.

In Year 5, students choose several elective CUs that correspond to the career plan they have chosen.



COMPULSORY CUs – YEAR 4

OURSE UNIT		Data science & big data 50 h 5 ECTS	
ools of the trade 64 h 5 ECTS		Statistics	
abour law htroduction to economics usiness game	Understand the working world and learn the skills to survive in it.	Database management systems ERP & SAP	Acquire the basic skills of a data engineer.
nglish language		Project 150 h 5 ECTS	
oftware Engineering I 80 h 5 ECTS			
ava programming lobile app development Veb design oftware craftsmanship lodern web development	Acquire the skills of a software engineer.	ELECTIVE CUs – YEAR 5 –	1 to be chosen
formation technologies 64 h 5 ECTS		1 CU TO BE CHOSEN	
nix / Linux		Virtual and augmented realities 1 50 h 1 4 EC	TS
it for version control etwork infrastructure formation systems	Understand infrastructure and workflows of the digital world.	Virtual reality Augmented reality	Understand concepts and methods regard development of interactive 3D environme
ybersecurity 64 h 5 ECTS		Artificial intelligence 50 h 4 ECTS	
formation security etwork security ryptography	Integrate cybersecurity into software development and project management.	Al, logic and probabilities Machine learning & deep learning Ethical dilemmas of Al	Discover the main artificial intelligence algorithms. Understand the associated iss challenges and ethical questions.
ech Trends 48 h 5 ECTS			
lockchain		1 CU TO BE CHOSEN	
rtificial intelligence PI design	Discover the key technologies supporting digital transformation.	Internet of things 50 h 4 ECTS	
irtualization		Internet of things	Lindorstand and design notworks of cons
roject 150 h 5 ECTS		Embedded systems in healthcare	sensors and actuators.
		Cloud Computing 50 h 4 ECTS	
		Cloud computing Open source softwares	Design and deploy cloud-based solutions

COMPULSORY CUs – YEAR 5

COURSE UNIT					
Networking and business relations 50 h 3 ECTS					
Visits & conferences Communication Intellectual property law Resume & cover letter workshops	Meet professionals from the digital industry and learn the tools to get a job.				
Software Engineering II 1 80 h 1 5 ECTS					
Java & DevOps Agile project management	Understand advanced methods for conception				

Agile project management Scaled Agile Framework (SAFe) Design thinking Architecture design Software testing

and validation of information systems and computer programs.



Dia



1 CU TO BE CHOSEN

stry 4.0 horing and outsourcing rprise softwares d & consulting vation management tup studio rrity audit	Understand methods and issues related consulting and audit in the IT field.
tal transformation 60 h 5 ECTS	

Digital transformation Digital innovation Chatbots & e-marketing Blockchain

Study how connections between people, processes, databases and objects transform all sectors of the economy.

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